

String Theory Gauges and Coordinate Systems

Augments Zwiebach Chaps 9-11. (See last paragraph of Sect 11.5, pg. 229)

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	GAUGES: Fixing τ and/or σ					Comment
	Static	Special Static	A General Type		Light-Cone	4D here, also valid for higher D. n and all vector quantities can be expressed in any coord system
Fix (define) τ	$\tau = t = X^0$ $-n \cdot X = \tau$	as at left	$n \cdot X = \beta \alpha' (n \cdot p) \tau$ p constant, any n . This fixes τ for chosen n		At left, with n aligned with light cone edge	
Fix (define) σ		$d\sigma = \frac{ds}{\sqrt{1-v_T^2/c^2}}$ From $d\sigma = \frac{dE}{T_0}$	$n \cdot \mathcal{P}^\tau = \frac{\beta}{2\pi} n \cdot p$ Fixes σ for chosen n , but not simple to see how		At left with n above	
Other defined		$\dot{X} \cdot X' = 0$		All of below left column true for any n	“	Relations left & below good in any coord system
Results			$n \cdot \mathcal{P}^\sigma = 0$	← eq motion, $n \cdot \mathcal{P}^\tau$ above, BCs	“	
Constraints			$\underbrace{\dot{X} \cdot X' = 0 \quad \dot{X}^2 + X'^2 = 0}_{(\dot{X} \pm X')^2 = 0}$	← 1 st from $n \cdot \mathcal{P}^\sigma = 0$, $\mathcal{P}^\sigma = \frac{\partial \mathcal{L}}{\partial X'}$ and \mathcal{L} ; 2 nd from 1 st , $\mathcal{P}^\tau = \frac{\partial \mathcal{L}}{\partial \dot{X}}$ & 2 blocks, top left column	“	
Conj mom densities	Complicated	$\mathcal{P}_\mu^\tau = \frac{T_0}{c^2} \dot{X}_\mu \quad \mathcal{P}_\mu^\sigma = -T_0 X'_\mu$	$\mathcal{P}_\mu^\tau = \frac{1}{2\pi\alpha'} \dot{X}_\mu \quad \mathcal{P}_\mu^\sigma = \frac{1}{2\pi\alpha'} X'_\mu$	← \mathcal{L} in $\mathcal{P}^\tau, \mathcal{P}^\sigma$ above	“	
Eq motion	$\frac{\partial \mathcal{P}^\tau}{\partial \tau} + \frac{\partial \mathcal{P}^\sigma}{\partial \sigma} = 0$ Details complicated	$\frac{1}{c^2} \ddot{X}_\mu - X''_\mu = 0$	$\ddot{X}_\mu - X''_\mu = 0 \quad c=1$ here	← eq motion with $\mathcal{P}^\tau, \mathcal{P}^\sigma$ above left	“	
Solution	Complicated		X^μ sol to above (Neumann BC), (9.56) pg 186,		“	This soln good in any coord system

NOTE: Each of the above possible gauges can be expressed in any coordinate system. The two coordinate systems we work with most commonly are the observer spacetime (Minkowski) system with $x^\mu = (ct, x^1, x^2, x^3) = (x^0, x^1, x^2, x^3)$ and the light-cone coordinate system $x^\mu = (x^+, x^-, x^2, x^3)$.

Quantities like \mathcal{P}^τ and \mathcal{P}^σ are different things in each gauge, because they are defined in terms of derivatives of the Lagrangian with respect to τ and σ derivatives of X^μ . τ and σ are defined differently in different gauges, so \mathcal{P}^τ and \mathcal{P}^σ are different things in different gauges.

For a given gauge, the four vectors \mathcal{P}^τ and \mathcal{P}^σ (μ index suppressed) can be expressed in different coordinate systems. They are the same thing physically in a given gauge, regardless of coordinate system chosen. But their components in different coordinate systems will be different. This is like a 3D velocity vector that will have one set of components in one coordinate system and another set in a different coordinate system (say, one rotated with respect to the first system). It is the same thing expressed in two different coordinate systems.

Similarly, our choice of the four-vector n determines our gauge. But n has different components in different coordinate systems, even though (for the same gauge choice for n), it is the same physical entity regardless of the coordinate system chosen.

If we go with a particular gauge (like the light-cone gauge), we can express everything we deal with in any coordinate system. But, it turns out the light-cone coordinate system is the easiest to use with the light-cone gauge.

COORDINATE SYSTEMS WITH DIFFERENT GAUGES			
	Static Gauge	Our General Type Gauge	Light-Cone Gauge
Minkowski Coords	$n = n^\mu = (n^0, n^1, n^2, n^3) = (1, 0, 0, 0)$	arbitrary $n = n^\mu = (a, b, c, d)$	$n = n^\mu = (n^+, n^-, n^2, n^3) = (\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0, 0)$
	$-n \cdot X = \tau \rightarrow t = \tau$	$n \cdot X = \beta\alpha' (n \cdot p)\tau$	$n \cdot X = \beta\alpha' (n \cdot p)\tau \rightarrow \frac{-X^0 + X^1}{\sqrt{2}} = \beta\alpha'(-p^0 + p^1)\tau$
Light-cone coords	$n = n^\mu = (n^+, n^-, n^2, n^3) = (\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0, 0)$	$n = n^\mu = (\frac{1}{\sqrt{2}}(a+b), \frac{1}{\sqrt{2}}(a-b), c, d)$	$n = n^\mu = (n^+, n^-, n^2, n^3) = (1, 0, 0, 0)$
	$-n \cdot X = \tau \rightarrow \frac{X^0 - X^1}{\sqrt{2}} = \tau$	$n \cdot X = (\frac{1}{\sqrt{2}}(a+b), \frac{1}{\sqrt{2}}(a-b), c, d) \begin{bmatrix} -X^1 \\ -X^0 \\ X^2 \\ X^3 \end{bmatrix}$	$n \cdot X = \beta\alpha' (n \cdot p)\tau \rightarrow X^+ = \beta\alpha' p^+ \tau$
			$n \cdot \mathcal{P}^\tau = \frac{\beta}{2\pi} n \cdot p \rightarrow \mathcal{P}^{\tau+} = \frac{\beta}{2\pi} p^+$
			Similarly easier for other quantities.